

Curriculum vitae _ Arch. Pio Lorenzo Cocco

WORK EXPERIENCE

- Apr 2022 - Present Professor at II Level Master "Circular Architecture - Shapes and methodology", University of Camerino, Ascoli Piceno, Italy
- Mar 2021 - Present Founder at Cocco Architettura. Design | Training | Research, Authorized Rhino Training Center (ARTC)
- Nov 2019 - Present Computational Designer Collaborator at A>T Arturo Tedeschi, Milan, Italy
- Apr 2019 - Jul 2022 Computational Designer and BIM Manager at Studio KAMI, Rome, Italy
- Feb 2020 - Mar 2021 Computational Designer and Site Editor at Poplab, Rovigo, Italy
- Jun 2019 - Feb 2020 Architect Collaborator at Studio 2111, Naples, Italy
- Apr 2017 - Apr 2019 Architect and designer at 7T Studio, Scafati, Italy
- Apr 2016 - Jul 2016 Curricular Internship at Technical Office, Scafati City Hall, Scafati, Italy
- Jun 2015 - Aug 2015 Internship at Arcosanti Planning Department, Arcosanti, Mayer, Arizoon, USA

EDUCATION

- Dec 2022 - Present PhD Fellow in "Architecture, Design and Planning", Curriculum Innovation Design – Design for environmental sustainability and for process and product innovation, University of Camerino, Supervisor Prof. Arch. Roberto Ruggiero
- Oct 2019 II Level Master "BIM Manager", Politecnico di Milano, Scuola Master Fratelli Pesenti. 110/110. Final Dissertation: Generative Design Applied to Building Information Modeling, Supervisor Ing. Alessandro Zichi
Course Authorized Rhinoceros Trainer (ART), McNeel Europe, Rome, Italy
- Jul 2019 Enrolment in the Professiona Register of "Ordine degli Architetti, Pianificatori, Paesaggisti e
- Jul 2018 Conservatori della Provincia di Salerno", N°3342
Architect License, Napoli University, Federico II
- Mar 2018 Laurea Magistralis (Master Degree) in Architecture 5UE, Napoli University, Federico II.
- Nov 2017 110/110 cum lode (summa cum laude). Final Dissertation: "Ancient Technologies for Computational Design", Supervisor Prof. Arch. Sergio Pone

LANGUAGE SKILLS

- Italian Mother tongue
- English Advanced
- French Scholastic

SOFTWARE SKILLS

Rhinoceros, Grasshopper, Revit, Infracad, Navisworks, Tekla Structures, QGIS, Rhino.Inside, Maya, Rhino.Compute, PowerBI, Autocad, Houdini, Unreal Engine, Unity, Twinmotion, Keyshot, Primavera P6, Microsoft Project, Microsoft Office, Photoshop, Lightroom, Affinity Designer, InDesign, Premiere Pro, Photoscan

CERTIFICATION

- Mar 2021 Authorized Rhino Training Center (ARTC), McNeel
- Jan 2021 Pilot APR (Aeromobili a Pilotaggio Remoto), ENAC
- Jul 2019 Authorized Rhino Trainer (ART), McNeel
- Jun 2019 Rhinoceros, Level II, McNeel
- Apr 2017 EIPASS 7 Modules
- Apr 2017 Skill LIM