

**PERSONAL INFORMATION** Alessandro Marcelletti**CURRENT POSITION**2023–ongoing **Post Doctoral Researcher**

University of Camerino, Italy

**EDUCATION AND TRAINING**2019–2023 **Ph.D. in Computer Science and Mathematics**

Excellent

University of Camerino, Italy

2017–2019 **Master's Degree in Computer Science**

110L

University of Camerino, Italy

2014–2017 **Bachelor's Degree in Informatica**

101

University of Camerino, Italy

**SPECIALISED EDUCATION**17/07/2023–20/07/2023 **Participation at Teaching workshop "BDLT: state of the art and applications"**National Ph.D. programme in Blockchain and Distributed Ledger technology  
Fano, Italy18/07/2022–23/07/2022 **Participation at Summer School "Robotics and STEM in schools"**Andrioti school - Erasmus + Greece  
Corfù, Greece16/11/2021–18/11/2021 **Participation at Event "Blockchain Week Rome"**

Rome, Italy

10/06/2019–14/06/2019 **Participation at Summer School "Blockchain and Distributed Ledger Technology School"**

Univeristy of Cagliari, Pula, Italy

**INTERNATIONAL MOBILITY**03/2022–05/2022 **Visit at Technische Universität Wien, TUW**

During the abroad period I worked on the usage of blockchain for the creation of Internet of Things applications with privacy and access control mechanisms. Reference prof. Schahram Dustdar.

Vienna, Austria

**RESEARCH ACTIVITY**2023 **Program Chair**

Co-chair of 3rd "International Workshop on Blockchain for Trusted Data Sharing - B4TDS 2023"

**2022–2023 Program Chair**

Co-chair of 3rd and 4th "International Workshop on Blockchain and Enterprise Systems - BES"

- Edition 2022
- Edition 2023

**23/11/2022 Session Chair**

Session Chair at "3rd International Workshop on Blockchain and Enterprise Systems - BES 2022"

London, UK

**2021–2022 Program Committee Member**

Program Committee Member of 2nd and 3rd "International Workshop on Blockchain and Enterprise Systems - BES"

- Edition 2021
- Edition 2022

**2020–2022 (Co-)Organisation of Winter School**

Co-organiser the 1st, 2nd and 3rd editions of "International Winter School on Blockchain technology and Application"

- Edition 2020
- Edition 2021
- Edition 2022

University of Camerino, Italy

**2022 Reviewer**

Reviewer for "Symposium on Combining Machine Learning and Knowledge Engineering", 2020

**2022 Reviewer**

Reviewer for "AAAI-MAKE 2023: Challenges Requiring the Combination of Machine Learning and Knowledge Engineering", 2022

**2022 Reviewer**

Reviewer for "3rd Workshop on Blockchain and Enterprise Systems", 2022

**2020 Reviewer**

Reviewer for "1st Workshop on Blockchain and Enterprise Systems", 2020

**2020 Reviewer**

Reviewer for "Distributed Ledger Technology workshop", 2020

**PRESENTATIONS AND SEMINARS****2023 Dissemination Seminar**

Dissemination seminar entitled "L'evoluzione delle STEM" at Istituto Comprensivo 'Lorenzo Lotto'  
Jesi, Italy

14/09/2022 **Poster Presentation**

Presentation of Demo paper at BPM 2022 conference  
Munster, Germany

13/06/2022 **Tutorial Presentation**

Presentation at the DisCoTec 2022 conference with Tutorial "ChorChain: a Model-driven Approach for Trusted Execution of Multi-party Business Processes on Blockchain"  
Lucca, Italy

2021—2021 **Dissemination Seminar**

Dissemination seminar entitled "I colori dell'informatica" at "Andrea Bocelli Foundation Summer Camp"  
Muccia, Italy

2021—2021 **Dissemination Seminar**

Dissemination seminar entitled "Uno sciame di formiche... informatiche" at "Fosforo Scienza"  
Senigallia, Italy

2021—2021 **Dissemination Seminar**

Dissemination seminar entitled "L'informatica della Formica" at "Passaggi Festival"  
Fano, Italy

26/11/2020 **Paper Presentation**

Presentation of paper at BES workshop 2020  
Online

## TEACHING ACTIVITIES

---

2022—2023 **Tutoring activity**

Tutoring the activity "Game design nelle discipline STEM, per raccontare come eroine geniali e visionarie hanno fatto la storia dell'informatica"

- Edition 2022
- Edition 2023

University of Camerino, Italy

2021—2023 **Teaching**

Lecture "Script dopo script: Giochiamo con Gamefoot!" during activity "Informatica x Gioco = Fantasia + Regole"

- Edition 2021
- Edition 2022
- Edition 2023

University of Camerino, Italy

**2020–2023 Tutoring activity**

Tutoring the activity “INFORMATICA X GIOCO = FANTASIE + REGOLE”

- Edition 2020
- Edition 2021
- Edition 2022
- Edition 2023

University of Camerino, Italy

**2020–2022 Tutoring activity**

Tutoring the group projects during the "International Online Winter School on Blockchain Technology and Applications - Hyperledger"

- Edition 2020
- Edition 2021
- Edition 2022

University of Camerino, Italy

**2022–2022 Project coordinator**

I coordinated the project with high school ITT “G. E M. MONTANI” for the development of a funding platform on blockchain

University of Camerino, Italy

**2022–2022 Project coordinator**

I coordinated the project with high school IIS “E. MATTEI” for the development of a videogame for teaching blockchain through gamification concepts

University of Camerino, Italy

**13/12/2022 Teaching**

Lecture "Fabric Chaincodes" at International Online Winter School on Blockchain Technology and Applications - Hyperledger

Online

**2022–2022 Teaching**

Lecture "Programmazione ad eventi e Scratch" at school "Istituto E. Mestica Macerata, Italy

**2022–2022 Teaching**

Lecture "Robotica educativa" at school "Istituto Comprensivo “C. Urbani” di Jesi Jesi, Italy

**04/07/2022 Teaching**

Lecture "Gamefroot e progettazione dello storytelling" during activity "Game design nelle discipline STEM per raccontare come eroine geniali e visionarie hanno fatto la storia dell'informatica"

University of Camerino, Italy

### 2021–2021 Tutoring activity

Tutoring the activity activity “Giocando nelle discipline STEM tra scoperte e scienziate”  
University of Camerino, Italy

### 21/05/2021 Teaching

Lecture "Sviluppo chaincode e dapp in Fabric" at company Beesoft.it  
University of Camerino, Italy

### 23/04/2021 Teaching

Lecture "Sviluppo smart contract in Solidity e dapp in Ethereum" at company Beesoft.it  
University of Camerino, Italy

### 2021–2021 Teaching

Lecture "Introduction to chaincode and SDK programming" at International Online Winter School on Blockchain Technology and Applications - Hyperledger  
University of Camerino, Italy

### 14/06/2020 Teaching

Lecture "Programmazione a eventi" during activity "Giocando nelle discipline STEM tra scoperte e scienziate"  
University of Camerino, Italy

## PERSONAL SKILLS

Mother tongue Italian

Other languages

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken interaction	Spoken production	
English	C1	C1	C1	C1	C1

Levels: A1 and A2: Basic user – B1 and B2: Independent user – C1 and C2: Proficient user  
[Common European Framework of Reference for Languages](#)

Driving licence B

## PUBLICATIONS

- [1] Flavio Corradini, Alessandro Marcelletti, Andrea Morichetta, Andrea Polini, Barbara Re, and Francesco Tiezzi. “A Flexible Approach to Multi-party Business Process Execution on Blockchain”. In: *Future Gener. Comput. Syst.* 147 (2023), pp. 219–234.
- [2] Francesco Donini, Alessandro Marcelletti, Andrea Morichetta, and Andrea Polini. “RESTChain: a Blockchain-based Mediator for REST Interactions in Service Choreographies”. In: *Proceedings of the 38th ACM/SIGAPP Symposium on Applied Computing, SAC 2023, Tallinn, Estonia, March 27-31, 2023*. ACM, 2023, pp. 245–248.
- [3] Flavio Corradini, Alessandro Marcelletti, Andrea Morichetta, Andrea Polini, Barbara Re, and Francesco Tiezzi. “Engineering Trustable and Auditable Choreography-based Systems Using Blockchain”. In: *ACM Trans. Manag. Inf. Syst.* 13.3 (2022), 31:1–31:53.
- [4] Flavio Corradini, Alessandro Marcelletti, Andrea Morichetta, Andrea Polini, Barbara Re, and Francesco Tiezzi. “A Choreography-Driven Approach for Blockchain-Based IoT Applications”. In: *2022 IEEE International Conference on Pervasive Computing and Communications Workshops and other Affiliated Events, PerCom 2022 Workshops, Pisa, Italy, March 21-25, 2022*. IEEE, 2022, pp. 255–260.

- [5] Flavio Corradini, Alessandro Marcelletti, Andrea Morichetta, Andrea Polini, Barbara Re, and Francesco Tiezzi. “Flexible execution of multi-party business processes on blockchain”. In: *Proceedings of the 5th International Workshop on Emerging Trends in Software Engineering for Blockchain, WETSEB@ICSE 2022, Pittsburgh, Pennsylvania, 19 May 2022*. ACM, 2022, pp. 25–32.
- [6] Flavio Corradini, Alessandro Marcelletti, Andrea Morichetta, Andrea Polini, Barbara Re, and Francesco Tiezzi. “ChorChain: A Blockchain-Based Framework for Executing and Auditing BPMN Choreographies”. In: *Proceedings of the Best Dissertation Award, Doctoral Consortium, and Demonstration & Resources Track at BPM 2022 co-located with 20th International Conference on Business Process Management (BPM 2022), Münster, Germany, September 11th to 16th, 2022*. Vol. 3216. CEUR Workshop Proceedings. CEUR-WS.org, 2022, pp. 132–136.
- [7] Flavio Corradini, Alessandro Marcelletti, Andrea Morichetta, Andrea Polini, Barbara Re, Emanuele Scala, and Francesco Tiezzi. “Model-driven engineering for multi-party business processes on multiple blockchains”. In: *Blockchain: Research and Applications 2.3* (2021), p. 100018.
- [8] Flavio Corradini, Alessandro Marcelletti, Andrea Morichetta, Andrea Polini, Barbara Re, and Francesco Tiezzi. “ChorChain: A model-driven framework for choreography-based systems using blockchain”. In: *Proceedings of the 1st Italian Forum on Business Process Management co-located with the 19th International Conference of Business Process Management (BPM 2021), Rome, Italy, September 10th, 2021*. Vol. 2952. CEUR Workshop Proceedings. CEUR-WS.org, 2021, pp. 26–32.
- [9] Alessandro Marcelletti and Barbara Re. “FabNet: an Automatic Hyperledger Fabric Network Wizard (short paper)”. In: *Proceedings of the workshops co-organized with the 13th IFIP WG 8.1 working conference on the Practice of Enterprise Modelling (PoEM 2020), On-line (originally located in Riga, Latvia), November 26, 2020*. Vol. 2749. CEUR Workshop Proceedings. CEUR-WS.org, 2020, pp. 59–67.
- [10] Flavio Corradini, Alessandro Marcelletti, Andrea Morichetta, Andrea Polini, Barbara Re, and Francesco Tiezzi. “Engineering trustable choreography-based systems using blockchain”. In: *SAC '20: The 35th ACM/SIGAPP Symposium on Applied Computing, online event, [Brno, Czech Republic], March 30 - April 3, 2020*. ACM, 2020, pp. 1470–1479.